

9.2.7 vector

Application purpose

vector takes a data set of known tags and sentence boundaries, and writes the corresponding tlearn .teach and .data files. The output can be written in both localist and distributed representations, and the input and output lines can be either binary or normalised together.

Usage

```
*** vector ver 0.21 -- creates tlearn vector files from tag input
Usage: vector {tagfile} {inputfile} {inputType} {outputType} {fileStructure}
{basefilename}
Where: {i/oType} == [a]verage or [b]inary
       {fileStructure} == [l]ocalist or [d]istributed
       {outputfiles} -> basefilename.cf
                       basefilename.data
                       basefilename.teach
                       basefilename.reset
```

The data set consists of a sequence of whitespace-delimited tags, with optional resets denoted by ‘/C’ within the data set.

example.txt

```
HN M H AJT *ADJ & /C
F HN M HN /S /C
ADJ *H H FI *P H FI *P /C
HN M P DD H /C
HN M P M P /C
F HN OM P DD /C
```

The file to define the tags is in the standard format: tokens separated by whitespace.

wales.claire.tags

```
&
ADJ
AJT
AL
CP
DD
DOR
DQ
F
FI
FR
G
H
HN
IE
INF
M
MOC
MOD
N
O
OM
OX
P
Q
SC
ST
T
VO
WH
/S
```

Modules used

StdDefs, TokenLst, TokScan, HTable,

Source code

Makefile

```
DISTFILES=tokenlst.c tokenlst.h vector.c htable.c htable.h stddefs.h test.tags test.txt
wales.claire.tags 6yrs.5.tag.mark vector
OBJFILES=tokenlst.o vector.o tokscan.o htable.o
VERSION=021
TARGET=vector
CC=gcc

${TARGET}: ${OBJFILES}
    ${CC} -o ${TARGET} ${OBJFILES}

clean:
    rm -f *.o vector
dist: ${DISTFILES}
    tar cvf ${TARGET}_v${VERSION}.tar $(DISTFILES)
    gzip -f ${TARGET}_v${VERSION}.tar

htable.o: htable.c

tokenlst.o: tokenlst.c

vector.o: vector.c

tokscan.o: tokscan.c

.c.o:
    ${CC} -c -g $.c
```

vector.c

```
/* vector.c -- creates a set of vectors for tlearn
 *
 * Author: Dylan Muir (dr.muir@qut.edu.au)
 * Created: 17th May, 1999
 * Modified: 8th October, 1999
 * Version: 0.21
 */

#include <stdio.h>
#include <string.h>
#include "stddefs.h"
#include "htable.h"
#include "tokenlst.h"
#include "tokscan.h"

/* --- Vector defines --- */

#define BINARY 0
#define AVERAGE 1

#define TAGFILE 1
#define INPUT_TYPE 3
#define OUTPUT_TYPE 4
#define INPUT_FILE 2
#define BASEFILE 6
#define FILE_STRUCT 5

#define EXTRAMark '*'
#define RESET "/C"

#define VERSION "0.21"
#define DISTFILETYPE "distributed\n" /* Type of output tlearn file */
#define LOCALFILETYPE "localist \n" /* MUST BE SAME LENGTH */

/* --- Vector enums --- */

typedef enum {binary, averaged} vectorType;
typedef enum {localist, distributed} fileType;

/* --- Helper functions prototypes --- */

void Usage(FILE *output, char *argv[]);
void Help(char *argv[]);
tokenList *ReadWholeFile(FILE *input);
```

```

void      PrintTokenList(FILE *output, tokenList *list);
bool      SetupHashtable(tokenList *tags);
int       CountTokens(tokenList *list);
int       DoVectors(FILE *input, int vectorSize, vectorType intype, vectorType outtype, fileType
fileStruct, FILE *dvFile, FILE *tvFile, FILE *rvFile);
bool      IsExtra(tokenList *tag);
bool      IsReset(tokenList *tag);
void      AddToVector(float vector[], int vectorSize, char *tag);
void      OutputVector(FILE *output, float vector[], int vectorSize, vectorType printType,
fileType fileStruct);
void      CalcVector(float vector[], int vectorSize);
void      ResetVector(float vector[], int vectorSize);
void      OpenFiles( int argc, char *argv[],
FILE **tagFile, FILE **inputFile,
FILE **cfFile, FILE **dvFile, FILE **tvFile, FILE **rvFile);

void      InterpretCommandLine(int  cargc, char *argv[], vectorType *inputType, vectorType
*outputType, fileType *fileStruct);
void      OutputReset(FILE *resetFile, int vectorNum);
void      CopyVector(float dest[], float source[], int vectorSize);
void      MakeCfFile(FILE *cfFile, int vectorSize);
void      CloseFiles(FILE *inFile, FILE *cfFile, FILE *dvFile, FILE *tvFile, FILE *rvFile);
void      FixDatFiles(FILE *dvFile, FILE *tvFile, FILE *rvFile, int numVectors, int numResets);
tokenList *ReadWholeVector(FILE *input, tokenList *index, tokenList **line, float vector[], int
vectorSize, bool *inFile);

/* --- Main function --- */

int main(int argc, char *argv[])
{
    FILE *tagFile,
        *inputFile,
        *cfFile,
        *dvFile,
        *tvFile,
        *rvFile;

    tokenList *tags;
    int vectorSize, numVectors;
    vectorType inputType, outputType;
    fileType fileStruct;

    InterpretCommandLine(argc, argv, &inputType, &outputType, &fileStruct);

    OpenFiles(argc, argv, &tagFile, &inputFile, &cfFile, &dvFile, &tvFile, &rvFile);

    tags = ReadWholeFile(tagFile);
    if ((vectorSize = CountTokens(tags)) == 0) {
        fprintf(stderr, "*** Read zero tags from tags file [%s].\n", argv[TAGFILE]);
        fprintf(stderr, "    Cannot continue with tlearn training vectors of size zero.\n");
        fprintf(stderr, "Aborting...\n");
        exit(21);
    }

    printf("Read %d tags\n", vectorSize);

    if (!SetupHashTable(tags)) {
        fprintf(stderr, "*** Cannot set up lookup table for tags.\nAborting...\n");
        exit(1);
    }

    numVectors = DoVectors( inputFile, vectorSize,
                            inputType, outputType,
                            fileStruct,
                            dvFile, tvFile, rvFile);
    MakeCfFile(cfFile, vectorSize);

    printf("Wrote %d vectors total.\nFinished!\n", numVectors);
    CloseFiles(inputFile, cfFile, dvFile, tvFile, rvFile);
}

/* --- Helper function bodies --- */

void Usage(FILE *output, char *argv[])
{
    fprintf(output, "\n*** vector ver %s -- creates tlearn vector files from tag input\n", VERSION);
    fprintf(output, "Usage: %s {tagfile} {inputfile} {inputType} {outputType} {fileStructure}
{basename}\n", argv[0]);
    fprintf(output, "Where: {i/oType} == [a]verage or [b]inary\n");
    fprintf(output, "      {fileStructure} == [l]ocalist or [d]istributed\n");
    fprintf(output, "      {outputfiles} -> basename.cf\n");
    fprintf(output, "                        basename.data\n");
}

```

```

    fprintf(output, "                                basefilename.teach\n");
    fprintf(output, "                                basefilename.reset\n");
    fprintf(output, "For detailed info, type %s --help\n\n", argv[0]);
}

void Help(char *argv[])
{
    FILE *helpFile;

    if ((helpFile = fopen("vector.help", "wt")) == NULL) {
        fprintf(stderr, "\n*** Unable to create \"vector.help\"\n");
        helpFile = stdout;
    }

    fprintf(helpFile, "\n-----\n");
    fprintf(helpFile, " Help file for vector ver %s\n", VERSION);
    fprintf(helpFile, "-----\n");

    Usage(helpFile, argv);

    fprintf(helpFile, "Vector will translate a dataset of tags into vectors for\n");
    fprintf(helpFile, "training and testing with tlearn. Inputs are:\n");
    fprintf(helpFile, " * a file with all the tags contained in the dataset,\n");
    fprintf(helpFile, "   separated by whitespace\n");
    fprintf(helpFile, " * an input file with resets marked with \"/C\"\n");
    fprintf(helpFile, " * whether the inputs and outputs are binary (0/1)\n");
    fprintf(helpFile, "   or averaged (sum to 1)\n");
    fprintf(helpFile, " * whether output files are to be localist or distributed\n");
    fprintf(helpFile, "   (see tlearn documentation for details)\n");
    fprintf(helpFile, " * a base file name to use\n");

    fprintf(helpFile, "Outputs are:\n");
    fprintf(helpFile, " * [basefilename].cf -- contains skeleton config file\n");
    fprintf(helpFile, " * [basefilename].data -- contains data (input) vectors\n");
    fprintf(helpFile, " * [basefilename].teach -- contains teaching (output) vectors\n");
    fprintf(helpFile, " * [basefilename].reset -- contains resets\n");

    fprintf(helpFile, "Using the output files:\n");
    fprintf(helpFile, "Outputs are specified either localist or distributed.\n");
    fprintf(helpFile, "Note that localist is only valid if binary outputs are\n");
    fprintf(helpFile, "specified. The \".cf\" file will have to be filled out for\n");
    fprintf(helpFile, "the specific network to be trained.\n");

    fprintf(helpFile, "Interpreting the vectors:\n");
    fprintf(helpFile, "The vectors are created in the same order as the input tags were\n");
    fprintf(helpFile, "presented to the program.\n");

    fprintf(stderr, "Created the file \"vector.help\"\n");
}

tokenList *ReadWholeFile(FILE *input)
{
    tokenList *list, *temp;
    bool inFile;

    inFile = TRUE;

    list = ReadLineTokens(input, &inFile); /* Get the first line */

    if (list == NULL)
        return list;

    while (inFile) {
        temp = ReadLineTokens(input, &inFile); /* Get the next line */
        list = ConcatenateTokenList(list, temp);
    }

    return list;
}

void PrintTokenList(FILE *output, tokenList *list)
{
    while (list != NULL) {
        fprintf(output, "%s ", list -> token);

        list = list -> NEXT;
    }
}

bool SetupHashTable(tokenList *tags)
{

```

```

int    index = 0;

if (!hashInitTable(CountTokens(tags)) * 2)
    return FALSE;

while (tags != NULL) {
    if (!hashInsert(tags -> token, index))
        fprintf(stderr, "--- Duplicate tag: [%s]\n", tags -> token);

    index++;
    tags = tags -> NEXT;
}

return TRUE;
}

int CountTokens(tokenList *list)
{
    int    count = 0;

    while (list != NULL) {
        list = list -> NEXT;
        count++;
    }
    return count;
}

int DoVectors(FILE *input, int vectorSize, vectorType intype, vectorType outtype, fileType
fileStruct, FILE *dvFile, FILE *tvFile, FILE *rvFile)
{
    float    *dvector, *tvector;
    tokenList *line,
            *index;
    bool     inFile;
    int      vectorNum,
            resetNum;

    if ((dvector = (float *) malloc(vectorSize * sizeof(float))) == NULL) {
        fprintf(stderr, "*** Cannot allocate data vector.\nAborting...\n");
        exit(1);
    }

    if ((tvector = (float *) malloc(vectorSize * sizeof(float))) == NULL) {
        fprintf(stderr, "*** Cannot allocate teach vector.\nAborting...\n");
        exit(1);
    }

    if (fileStruct == localist) {
        fprintf(dvFile, LOCALFILETYPE);
        fprintf(tvFile, LOCALFILETYPE);
    } else {
        fprintf(dvFile, DISTFILETYPE);
        fprintf(tvFile, DISTFILETYPE);
    }

    fprintf(dvFile, "          \n"); /* \
    fprintf(tvFile, "          \n"); /* >--- Make space for numbers of vectors, resets, etc. */
    fprintf(rvFile, "          \n"); /* /
                                        */

    vectorNum = 0;
    inFile = TRUE;
    ResetVector(dvector, vectorSize);
    OutputReset(rvFile, 0);
    resetNum = 1;

    index = ReadWholeVector(input, NULL, &line, dvector, vectorSize, &inFile);

    do {
        if (IsReset(index)) {
            OutputReset(rvFile, vectorNum);
            ResetVector(dvector, vectorSize);
            index = index -> NEXT;
            index = ReadWholeVector(input, index, &line, dvector, vectorSize, &inFile);
            resetNum++;
        }

        index = ReadWholeVector(input, index, &line, tvector, vectorSize, &inFile);
        if (index == NULL && !inFile)
            continue;

        if (intype == averaged) CalcVector(dvector, vectorSize);

```

```

    if (outtype == averaged) CalcVector(tvector, vectorSize);
    OutputVector(dvFile, dvector, vectorSize, intype, fileStruct);
    OutputVector(tvFile, tvector, vectorSize, outtype, fileStruct);
    CopyVector(dvector, tvector, vectorSize);

    if ((vectorNum % 1000) == 0 && vectorNum > 0)
        printf("Wrote %d vectors...\n", vectorNum);

    vectorNum++;
} while (inFile);

FixDatFiles(dvFile, tvFile, rvFile, vectorNum, resetNum);
return vectorNum;
}

bool IsExtra(tokenList *tag)
{
    return ((tag != NULL) && *(tag -> token) == EXTRAMark);
}

bool IsReset(tokenList *tag)
{
    return ((tag != NULL) && (strcmp(tag -> token, RESET) == 0));
}

void ResetVector(float vector[], int vectorSize)
{
    while (vectorSize >= 0) {
        vector[vectorSize] = 0.0;
        vectorSize--;
    }
}

void AddToVector(float vector[], int vectorSize, char *tag)
{
    if (!hashIsIn(tag)) {
        fprintf(stderr, "--- Tag [%s] not defined.\n", tag);
        return;
    }

    vector[hashValue(tag)] = 1.0;
}

void CalcVector(float vector[], int vectorSize)
{
    int    entries,
           index;
    float value;

    index = entries = 0;

    while (index < vectorSize) {
        if (vector[index] != 0.0)
            entries++;
        index++;
    }

    value = 1.0 / entries;

    index = 0;
    while (index < vectorSize) {
        if (vector[index] != 0.0)
            vector[index] = value;
        index++;
    }
}

void OutputVector(FILE *output, float vector[], int vectorSize, vectorType printType, fileType
fileStruct)
{
    int    index = 0,
           notFirst = 0;

    while (index < vectorSize) {
        if (printType == averaged)
            fprintf(output, "%4f ", vector[index]);

        else {
            if (fileStruct == localist) {
                if (((int) vector[index] != 0)) {

```

```

        if (notFirst != 0)
            fprintf(output, ",");
        fprintf(output, "%d", index + 1);
        notFirst = 1;
    }} else
        fprintf(output, "%d ", (int) vector[index]);
    }

    index++;
}
fprintf(output, "\n");
}

void OpenFiles(int argc, char *argv[],
               FILE **tagFile, FILE **inputFile,
               FILE **cfFile, FILE **dvFile, FILE **tvFile, FILE **rvFile)
{
    char buffer[MAXSTRING];

    if (strlen(argv[BASEFILE]) > MAXSTRING - 10) {
        fprintf(stderr, "**** MAXSTRING too short for base filename.\nPlease recompile.
Aborting...\n");
    }

    if ((*tagFile = fopen(argv[TAGFILE], "rt")) == NULL) {
        fprintf(stderr, "**** Cannot open [%s] to read tags.\nAborting...\n", argv[TAGFILE]);
        exit(1);
    }

    if ((*inputFile = fopen(argv[INPUT_FILE], "rt")) == NULL) {
        fprintf(stderr, "**** Cannot open [%s] to read input.\nAborting...\n", argv[INPUT_FILE]);
        exit(1);
    }

    strcpy(buffer, argv[BASEFILE]);
    strcat(buffer, ".cf");
    if ((*cfFile = fopen(buffer, "wt")) == NULL) {
        fprintf(stderr, "**** Cannot open [%s] to write config file.\nAborting...\n", buffer);
        exit(1);
    }

    strcpy(buffer, argv[BASEFILE]);
    strcat(buffer, ".data");
    if ((*dvFile = fopen(buffer, "wt")) == NULL) {
        fprintf(stderr, "**** Cannot open [%s] to write data file.\nAborting...\n", buffer);
        exit(1);
    }

    strcpy(buffer, argv[BASEFILE]);
    strcat(buffer, ".teach");
    if ((*tvFile = fopen(buffer, "wt")) == NULL) {
        fprintf(stderr, "**** Cannot open [%s] to write teach file.\nAborting...\n", buffer);
        exit(1);
    }

    strcpy(buffer, argv[BASEFILE]);
    strcat(buffer, ".reset");
    if ((*rvFile = fopen(buffer, "wt")) == NULL) {
        fprintf(stderr, "**** Cannot open [%s] to write reset file.\nAborting...\n", buffer);
        exit(1);
    }
}

void InterpretCommandLine(int argc, char *argv[], vectorType *inputType, vectorType *outputType,
fileType *fileStruct)
{
    if ((argc > 1) && (strcmp(argv[1], "--help") == 0)) {
        Help(argv);
        exit(0);
    }

    if (argc < 7) {
        Usage(stderr, argv);
        fprintf(stderr, "**** Invalid number of arguments.\n");
        exit(1);
    }

    if (argc > 7)
        fprintf(stderr, "**** WARNING: extra arguments ignored.\n");
}

```

```

switch (*argv[INPUT_TYPE]) {
    case 'A':
    case 'a':
        *inputType = averaged;
        break;

    case 'B':
    case 'b':
        *inputType = binary;
        break;

    default:
        Usage(stderr, argv);
        fprintf(stderr, "*** Error in 'input type' field\n");
        exit(1);
}

switch (*argv[OUTPUT_TYPE]) {
    case 'A':
    case 'a':
        *outputType = averaged;
        break;

    case 'B':
    case 'b':
        *outputType = binary;
        break;

    default:
        Usage(stderr, argv);
        fprintf(stderr, "*** Error in 'output type' field\n");
        exit(1);
}

switch (*argv[FILE_STRUCTURE]) {
    case 'L':
    case 'l':
        if (!((*inputType == binary) && (*outputType == binary))) {
            Usage(stderr, argv);
            fprintf(stderr, "*** Error in 'file type' field\n");
            fprintf(stderr, "    For localist files, input and output must be 'binary'\n");
            exit(1);
        }
        *fileStruct = localist;    /* localist */
        break;

    case 'D':
    case 'd':
        *fileStruct = distributed;    /* distributed */
        break;

    default:
        Usage(stderr, argv);
        fprintf(stderr, "*** Error in 'file structure' field\n");
        exit(1);
}

printf("- Vector ver %s\n", VERSION);
printf(" Tags file: [%s]\n", argv[TAGFILE]);
printf(" Input file: [%s]\n", argv[INPUT_FILE]);
printf(" Output files: [%s].cf, .data, .teach, .reset\n", argv[BASEFILE]);

printf(" I/O type: ");
*inputType == averaged ? printf("averaged / ") : printf("binary / ");
*outputType == averaged ? printf("averaged\n") : printf("binary\n");

printf(" File structure: ");
*fileStruct == localist ? printf("localist\n") : printf("distributed\n");
}

void OutputReset(FILE *resetFile, int vectorNum)
{
    fprintf(resetFile, "%d\n", vectorNum);
}

void CopyVector(float dest[], float source[], int vectorSize)
{
    int    index = 0;

    while (index < vectorSize) {
        dest[index] = source[index];
        index++;
    }
}

```



```

    }
}

void MakeCfFile(FILE *cfFile, int vectorSize)
{
    fprintf(cfFile, "NODES:\n");
    fprintf(cfFile, "nodes = ***\n");
    fprintf(cfFile, "inputs = %d\n", vectorSize);
    fprintf(cfFile, "outputs = %d\n", vectorSize);
    fprintf(cfFile, "output nodes are <node-list>\n");
    fprintf(cfFile, "\nCONNECTIONS:\n");
    fprintf(cfFile, "groups = ***\n");
    fprintf(cfFile, "\nSPECIAL:\n");
}

void CloseFiles(FILE *inFile, FILE *cfFile, FILE *dvFile, FILE *tvFile, FILE *rvFile)
{
    fclose(inFile);
    fclose(cfFile);
    fclose(dvFile);
    fclose(tvFile);
    fclose(rvFile);
}

void FixDatFiles(FILE *dvFile, FILE *tvFile, FILE *rvFile, int numVectors, int numResets)
{
    fseek(dvFile, strlen(DISTFILETYPE), SEEK_SET);
    fseek(tvFile, strlen(DISTFILETYPE), SEEK_SET);
    fseek(rvFile, 0, SEEK_SET);

    fprintf(dvFile, "%d", numVectors);
    fprintf(tvFile, "%d", numVectors);
    fprintf(rvFile, "%d", numResets);
}

tokenList *ReadWholeVector(FILE *input, tokenList *index, tokenList **line, float vector[], int
vectorSize, bool *inFile)
{
    while (index == NULL && *inFile)
        index = *line = ReadLineTokens(input, inFile);

    if (index == NULL && !*inFile)
        return NULL;

    ResetVector(vector, vectorSize);

    AddToVector(vector, vectorSize, index -> token);
    index = index -> NEXT;

    do {
        while (index != NULL) {
            if (IsExtra(index))
                AddToVector(vector, vectorSize, index -> token + 1);
            else
                return index;

            index = index -> NEXT;
        }
        *line = DestroyTokenList(*line);
        index = *line = ReadLineTokens(input, inFile);
    } while (*inFile);

    return index;
}

/* --- END of vector.c --- */

```